

UNEDITED

The Game Act

being

Chapter 132 of *The Revised Statutes of Saskatchewan, 1920*
(assented to November 10, 1920).

FOR HISTORICAL REFERENCE ONLY

NOTE:

This consolidation is not official. Amendments have been incorporated for convenience of reference and the original statutes and regulations should be consulted for all purposes of interpretation and application of the law. In order to preserve the integrity of the original statutes and regulations, errors that may have appeared are reproduced in this consolidation.

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CHAPTER 132

An Act for the Protection of Game

SHORT TITLE

Short title

- 1 This Act may be cited as *The Game Act*.

1916, c.80, s.1; R.S.S. 1920, c.132, s.1.

INTERPRETATION

Interpretation

- 2 In this Act, unless the context otherwise requires, the expression:

“Big game”

1. “**Big game**” means such animals dead or alive as are mentioned in section 4, and includes the parts of such animals;

“Close season”

2. “**Close season**” means the period during which the killing of an animal is prohibited by this Act, and includes the first date, but not the last mentioned;

“Fur bearing animals”

3. “**Fur bearing animals**” means such animals, dead or alive, as are mentioned in section 11, and any other animals that produce fur of a marketable value, and includes the parts of such animals;

“Game”

4. “**Game**” means such animals dead or alive as are mentioned in sections 4 and 7, and includes the parts of such animals;

“Game birds”

5. “**Game birds**” means such birds dead or alive as are mentioned in section 7, and includes the parts of such birds;

“Guardian” or “game guardian”

6. “**Guardian**” or “**game guardian**” means a person appointed under the provisions of this Act to see to its enforcement;

“Minister”

7. “**Minister**” means the Minister of Agriculture;

“Nonresident”

8. “**Nonresident**” means a person who has not resided and lied his home in Saskatchewan during the four mouths prior to the first day of September in any year;

“Provincial game guardian”

9. “**Provincial game guardian**” means a person appointed at a salary by the minister under the provisions of’ subsection (1) of section 61.

1916, c.30, s.2; 1917, c.34, 52 (9) (redrawn);
R.S.S. 1920, c.132, s.2.

PROHIBITIONS

Hunting on Sunday prohibited

3 No person shall hunt, trap, take, shoot at, wound or kill any beast or bird mentioned in this Act on the first day of the week, commonly known as Sunday, and the carrying of a gun shall be *prima facie* evidence of hunting.

1916, c.30, s.3; R.S.S. 1920, c.132, s.3.

Certain big game protected

4(1) No person shall hunt, trap, take, shoot at, wound or kill:

(a) a bison or buffalo at any time;

(b) a pronghorn antelope or an elk or wapiti at any time;

(c) any of the deer family, whether known as caribou, moose, deer, or otherwise, in that portion of Saskatchewan lying to the south of the line between townships 34 and 35, at any time; and, in that portion of the province lying to the north of the said line, between the fifteenth day of December in any year and the fifteenth day of November in the following year;

(d) any female other than caribou or the young under one year of age of any of the animals mentioned in this section and for the purposes of this Act any male moose having horns or antlers less than six inches in length shall be deemed to be under one year of age.

(2) In no case shall any person kill more than one moose two deer or two caribou and in any event not more than two big game animals in all in one season.

(3) No person who is in charge of or employed in or in any way connected with any hay camp, fishing camp, lumber camp, logging camp, wood camp, tie camp, mining camp or any camp in connection with the construction of any railway or public work, or any camp used for any commercial purpose, shall at any time during the close season have in any such camp or in the vicinity thereof, or permit to remain in any such camp or the vicinity thereof, any big game or game birds mentioned in this Act.

(4) Every person who accidentally, by mistake or otherwise, unlawfully kills a female of any age, or a fawn under the age of one year, of any of the animals mentioned in this section, other than caribou, shall properly dress the carcass immediately and take away the meat and the hide, and keep them in a good state of preservation, and deliver the same to the agent at the nearest railway station to the order of the chief game guardian, and shall at once report the killing and delivery of such animal to the chief game guardian Regina.

1916, c.30, s.4; 1917, c.34, s.52; 1917 (sess. 2), c.40, ss.2 and 3; 1918-19, c.55, s.2; 1919-20, c.50, s.2; R.S.S. 1920, c.132, s.4.

Transportation of big game

5 No person who lawfully kills for purposes of transportation shall divide the same into more than four parts or quarters in addition to the head.

1916, c.30, s.5; R.S.S. 1920, c.132, s.5.

Presumption where sex not apparent

6 It shall be the duty of a game guardian to seize any big game animal killed, where the evidence of sex is not clearly apparent; and in every case where evidence of sex is lacking the hunter or possessor shall be deemed to have violated section 4.

1916, c.80, s.6; 1917, c.34, s.52 (8); R.S.S. 1920, c.132, s.6.

Certain birds protected

7 No person shall hunt, trap, take, shoot at, wound or kill:

(a) any bird of the family *Anatidae*, commonly known as ducks and geese, between the first day of January and the fifteenth day of September; nor shall more than fifty birds of this family be killed by one person in any one day nor more than two hundred and fifty in a season; and no swans shall be taken at any time;

(b) any bird of the family *Gruidae*, commonly known as little brown sandhill, and whooping or white cranes at any time;

(c) any bird of the family *Rallidae*, or rails and coots, between the first day of January and the fifteenth day of September;

(d) any bird of the order *Limicolae*, or shore birds, commonly known as black-breasted and golden plover, Wilson or jacksnipe and the greater and lesser yellowlegs between the first day of January and the fifteenth day of September; and no other species of this order including snipe, willet, phalarope, sandpiper, plover, avocet and curlew shall be taken at any time;

(e) any bird of the order *Gallinae*, commonly known as sharp-tailed grouse or prairie chicken, pinnated grouse or prairie hen, between the first day of November in any year and the fifteenth day of October of the following year, nor shall more than six of these birds be killed by one person in any one day, nor more than thirty in one season; and no other species of this order including ruffed grouse or partridge, Canada grouse or spruce grouse, sage grouse or grouse of any other variety shall be hunted, trapped, taken, shot at, wounded or killed at any time.

1916, c.30, s.7; 1917, c.34, s.52; 1918–19, c.55, s.3; 1919–20, c.50, s.3; R.S.S. 1920, c.132, s.7.

Field trials

8 The conducting of field trials by an association organised for the purpose, in connection with which blank cartridges only are used, shall not be considered hunting within the meaning of this Act if permission to conduct such trials has first been obtained from the minister.

1916, c.30, s.8; R.S.S. 1920, c.132, s.8.

Destruction of crops by birds

9 If any of the game birds mentioned in section 7 destroy crops at a time when it is not lawful to hunt, trap, take, shoot at, wound or kill them, the Lieutenant Governor in Council may, on the recommendation of the minister and upon such terms and conditions as are determined, authorise the hunting and shooting of such birds in defined areas and during periods limited by the order; and the provisions of this Act, regarding bag limits shall not apply to hunting or shooting done under the authority of any such order.

1916, c.30, s.9; R.S.S. 1920, c.132, s.9.

Suspension in northern Saskatchewan

10 Should conditions arise whereby residents in the far northern portion of Saskatchewan are deprived of their usual means of livelihood, the Lieutenant Governor in Council shall have power by proclamation made public in *The Saskatchewan Gazette* to suspend the operation of all sections of *The Game Act* dealing with the hunting of game birds and big game for purposes of food, but not for purposes of sale, barter or traffic in such portion or portions of Saskatchewan north of the line between townships 56 and 57 and during such period or periods prior to the first day of November, 1925, as may be described and set forth in such proclamation.

1916, c.30, s.10; 1918-19, c.55, s.4;
R.S.S. 1920, c.132, s.10.

Certain for bearing animals protected

11 No person shall hunt, trap, take, shoot at, wound or kill:

- (a) mink, fisher or marten, between the first day of April and the first day of November;
- (b) otter, between the first day of May and the first day of November;
- (c) muskrats in townships 1 to 52, inclusive between the first day of May and the first day of March of the year following, and in the territory north of township 52 between the first day of December and the first day of March of the year following and between the fifteenth day of May and the first day of November; and at no period of the year shall a muskrat be speared, shot or shot at:
- (d) beaver, between the first day of May and the first day of December:

Provided that it shall not be lawful to hunt, trap, take, shoot at, wound or kill any beaver on any game preserve, or in any municipality or portion thereof in which protection is given to beaver as provided in section 13 nor upon any occupied land without having obtained the consent of the occupant thereof and at no period of the year shall a beaver be speared, shot or shot at;

- (e) fox, between the first day of April and the first day of November:

Provided, however, that this clause shall apply only to that part of the province lying north of township 50.

1910, c.30, s.11; 1917, c.34, s.52 (11); 1917
(sess. 2), c.40, s.5; 1919-20, c.50, s.4;
R.S.S. 1920, c.132, s.11.

Muskrats

12 Upon the representation of the council of a rural municipality to the minister that muskrats have become a nuisance by undermining public highways, bridges and other public improvements, the minister may grant to the council authority to destroy such muskrats in any way they deem necessary for the protection of such public highways, bridges, and other public improvements.

1916, c.30, s.12; 1917 (sess. 2), c.40, s.6;
R.S.S. 1920, c.132, s.12.

Beaver

13(1) Upon the presentation of a resolution of the council of a municipality to the minister stating that it is desirable and in the public interest that all beaver within such municipality or a specified portion thereof be protected, the Lieutenant Governor in Council shall, on the recommendation of the minister, by proclamation published in *The Saskatchewan Gazette* declare that it is unlawful to hunt, trap, take, shoot at, wound or kill beaver within such municipality or such specified portion thereof.

(2) The council of such municipality shall, within thirty days after the publication of such proclamation, and in the month of November in each year during the continuance of the proclamation cause an announcement to be inserted in each newspaper published in such municipality and, if none is so published, then in one newspaper circulating in such municipality stating that it is unlawful to hunt, trap, take, shoot at, wound or kill beaver within the boundaries of such municipality or such specified portion thereof.

(3) Such proclamation shall, unless it states the period during which beaver shall be protected, remain in force until repealed by a proclamation of the Lieutenant Governor in Council similarly published.

1917 (sess. 2), c.40, s.6; R.S.S. 1920, c.132, s.13.

Muskrat house protected

14 No person shall destroy, partially demolish or leave open the house of a muskrat.

1916, c.30, s. 13; 1917 (sess. 2), c.40, s.8;
R.S.S. 1920, c.132, s.14.

Poison prohibited

15 No person shall use poison for the killing of any fur bearing animal mentioned in section 11.

1916, c. 30, s.14; 1917, c.34, s.52(10); R.S.S. 1920, c.132, s.15.

Hunting over enclosed lands

16 No person shall hunt, trap, take, shoot at, wound or kill any bird or other animal mentioned in this Act if it is upon or over land enclosed by a fence of any kind, or land under cultivation or covered by buildings, nor shall he allow his dogs used for hunting to enter upon such lands without having obtained the consent of the owner or occupant thereof.

1916, c.30, s.15; R.S.S. 1920, c.132, s.16.

Hunting at night

17 No person shall hunt, trap, take, shoot at, wound or kill big game or game birds between one hour after sunset and one hour before sunrise.

1916, c.30, s.16; R.S.S. 1920, c.132, s.17.

Carrying loaded guns in vehicle

18(1) No person shall at any time carry a loaded shot gun or rifle in or on, or discharge the same from, a carriage, rig, wagon, car, sleigh, hayrack, bicycle, automobile, or other vehicle.

(2) A shot gun or rifle, carrying loaded shells or cartridges in the magazine only, shall not be deemed to be loaded.

1916, s.30, s.17; R.S.S. 1920, c.132, s.18.

Game birds

19(1) No person shall at any time use or set for the destruction or capture of game birds:

- (a) poison, opium or other narcotic;
- (b) sunken punts, nightlights, traps, nets or snares of any kind; swivel, spring, automatic or machine shot guns or any device or mechanism designed to silence or muffle or minimise the report of a firearm.

(2) Any person finding any of the contrivances mentioned in clause (b) of subsection (1) in use may destroy them without incurring liability.

(3) No one shall hunt, take or kill ducks, geese or water fowl from sail boats, yachts, launches or other boats propelled by steam, gasoline or electrical motive power.

1916, c.30, s.18; R.S.S. 1920, c.132, s.19.

Shipment of game

20 It shall be the duty of any person when shipping any game or fur bearing animal:

- (a) to securely attach to each shipment of big game the official coupon or tag supplied with each license and numbered to correspond with the number of the hunter's license, and the name of the licensee shall be written upon the reverse side of the coupon;
- (b) to so prepare each shipment of game birds, furs, or fur bearing animals that the bag, sack, parcel, box, basket, trunk, crate, or other receptacle used may be easily opened for examination of the contents by any game guardian or railway shipping clerk, or else to plainly mark such receptacle with a full description of the contents
- (c) to mark on such shipment or securely label it with the names and addresses of the consignee and consignor respectively.

1916, c.30, s.19; R.S.S. 1920, c.132, s.20.

Transportation companies acceptance

21 No agent of a transportation company or other common carrier shall receive any shipment of game or fur bearing animals unless and until such shipment has been prepared, marked and labelled as required in section 20 and if such shipment is received it shall not be lawful to transport or deliver the same to the consignee, but in every such case the chief game guardian shall be notified at Regina and such shipment shall thereupon be disposed of as provided in section 65.

1911 6, c.20, s.20; R.S.S. 1920, c.132, s.21.

Export of game

22(1) Except as provided in section 41, no person shall take out of, export or cause to be exported from Saskatchewan any big game or game bird or live fur hearing animal without having first obtained a permit to do so from the minister.

(2) No person shall be entitled to export in one season more than five dozen such birds nor shall a permit be granted under this section for the export of any birds belonging to the grouse family or the entire carcass of a moose elk, caribou, or other deer.

(3) The fees to be paid for permits in this section shall be as follows:

For each head of moose, caribou or elk exported	\$5.00
For each head of other deer or set of antlers exported	2.00
For each hide of whatever variety of big game exported	1.00
For each shipment of one dozen or less of game birds exported	1.00
For each live black or silver fox exported.....	25.00
For each live cross or red fox exported	5.00
For every other variety of live fur bearing animal exported	5.00
For each shipment of twenty pounds or less of the flesh of big game	1.00

1916, c.30, s.21; 1917 (sess. 2), c.40, s.9;
R.S.S. 1920, c.132, s.22.

Evidence of unlawful killing

23 During the time in which it is unlawful to kill an animal or bird, as herein provided, the possession of any part of such animal or bird shall be deemed *prima facie* evidence that the animal or bird was unlawfully killed or taken.

1916, c.30, s.22; R.S.S. 1920, c.132, s.23.

Sale of game

24 No person or persons other than a game guardian in respect of game forfeited under the provisions of section 65, shall buy or sell, deal or traffic in, offer or expose for sale, barter or exchange the flesh of big game or game birds.

1916, c.30, s.23; 1917 (sess. 2), c.40, s.10;
R.S.S. 1920, c.132, s.24.

Game storage

25(1) No person shall engage in the business of storing game of any kind without having first secured a license therefor. Every such license shall be issued by the minister and shall be in force from the fifteenth day of September in the year of issue till the first day of April in the following year, and the fee to be paid therefor shall be \$2 annually.

(2) Every person engaged in the business of storing game of any kind shall, upon forms supplied by the chief game guardian, keep a record of all game stored by him, showing:

- (a) the date of the receipt by him of such game;
- (b) the number and kinds of such game;

- (c) the name of the person from whom such game was received; and
- (d) the number of the hunter's license or permit under which such game was secured;

and such record duly attested shall be forwarded to the chief game guardian at Regina not later than the first day of April in each year.

(3) No person shall have game birds in storage between the first day of March and the sixteenth day of September, or the flesh of any big game between the first day of April and the first day of December in any year.

1916, c.30, s.24 (redrawn); R.S.S. 1920, c.132, s.25.

Low grade furs

26 No person shall buy, sell, ship or have in his possession at any time a skin or pelt of any fur bearing animal, other than a wolf or coyote, of unprime quality or grade.

1918-19, c.55, s.5; R.S.S. 1920, c.132, s.26.

Eggs protected

27 No person shall wilfully disturb, destroy or take the eggs of a game bird.

1916, c.30, s.26; R.S.S. 1920, c.132, s.27.

Hunting dogs

28 No person shall use a dog for hunting any of the animals mentioned in section 4, or permit a dog accustomed to pursue deer to run at large in a locality where big game is usually found; and any such dog found running big game may be killed by any person without incurring liability.

1916, c.30, s.27; R.S.S. 1920, c.132, s.28.

Bird dogs

29 No person shall train or run any dog or dogs owned or controlled by him known as "bird dogs" including pointers, setters, or spaniels or allow them to run loose in fields or upon land in which game birds may be found, or which is likely to be frequented by game birds, between the first day of April and the fifteenth day of July in any year.

1917 (sess. 2), c.40, s.11; R.S.S. 1920, c.132, s.29.

Permit for specimens

30(1) The minister may grant a permit to any person to secure or export for propagation for public parks or zoological gardens or for scientific purposes:

- (a) one pair of any or each species of big game;
- (b) one pair of any or each species of game bird;
- (c) one nest of eggs of any or each species of game bird.

(2) A fee of \$5 shall accompany the said application which shall state distinctly the species required and the special purpose for which wanted and shall be verified by affidavit.

- (3) The permit shall be returned at the end of the calendar year with a detailed statement of the specimens secured.
- (4) The minister may also, on receipt of an application from the Government of a province or state, grant permission to secure and export for propagation a specified number of big game or game birds.

1916, c.30, s.28; R.S.S. 1920, c.132, s.30.

PRIVATE GAME PRESERVES

Private game preserves

- 31(1)** Notwithstanding anything in this Act any person desiring to engage in the business of breeding game or preserves fur bearing animals may make application in writing to the minister in such form as the minister prescribes for a permit to do so.
- (2) The minister when satisfied that the application is in the interests of game preservation may upon receipt of an annual fee of \$1 grant a permit to any person permitting the holder thereof to breed and keep for propagating purposes any species of game or fur bearing animals mentioned in this Act.
- (3) Any person holding such a permit shall annually on the first of January make application for renewal of permit and forward a report to the Department of Agriculture of any increase or decrease upon the original number applied for.
- (4) The holder of such permit may sell for propagating purposes any of the game or fur bearing animals in his possession upon obtaining a permit from the minister who will furnish shipping tags which shall be attached to all such game and fur bearing animals shipped within or out of the province.
- (5) The fee for such permit unless otherwise provided for shall be \$1 for each animal or for each shipment of one dozen or less of game birds.
- (6) Every game guardian shall have access at all reasonable times to inspect any preserve for the purpose of verifying the report received by the department and reporting on the general condition of such preserve.

1916, c.30, s.29; R.S.S. 1920, c.132, s.31.

LICENSES

Gun license for urban residents

32 No resident of a city, town, village or hamlet shall hunt, trap, take, shoot at, wound or kill any game birds at any time without having in his possession a license therefor which may be procured for \$1.25 from an agent appointed by the minister to issue such licenses:

Provided that an owner or occupant of any land outside the limits of a city, town, village or hamlet actually domiciled and living upon such land shall have the right, during the time when it is lawful to kill such game birds, to hunt within the limits of such land without a license.

1916, c.30, s.30; 1919–20, c.50, s.5; R.S.S. 1920, c.132, s.32.

Big game license for residents

33 No resident shall hunt, trap, take, shoot at, wound or kill big game without having in his possession a license therefor, which may be procured for \$5 from an agent appointed by the minister to issue such licenses. Such license shall entitle the licensee to carry or use a rifle in the year of issue in accordance with the provisions of this Act.

1916, c.30, s.31; R.S.S. 1920, c.132, s.33.

Trapper's license

34(1) No resident other than a treaty Indian shall hunt, trap, take, shoot at, wound or kill any of the fur bearing animals mentioned in section 11 without having in his possession a license therefor in his own name, which shall be known as a resident trapper's license and which may be procured on payment of two dollars from such agents as are appointed by the minister.

(2) Every licensee shall, on or before the thirty-first day of May, return such license to the chief game guardian, Regina, accompanied by a statement showing the kinds of fur bearing animals and the numbers of each kind trapped or otherwise killed by him during the season.

1919-20, c.50, s.6; R.S.S. 1920, c.132, s.34.

Fur dealer's license

35(1) No person shall engage in the buying and selling of the skins or pelts of big game or fur bearing animals without having in his possession a license therefor, which shall be known as a fur dealer's license and may be secured annually for \$10 in the case of a resident fur dealer, and for \$20 in the case of a nonresident fur dealer, from an agent appointed by the minister to issue such licenses.

(2) Every licensee shall, on or before the thirtieth day of June, return such license to the chief game guardian accompanied by a statement showing the kinds of furs and the number of each kind:

- (a) bought during the year;
- (b) sold during the year;
- (c) on hand on the first day of June in each year.

(3) Each such statement shall be verified by statutory declaration of the licensee or his agent.

(4) A separate license shall be required for each place of business of a person having more than one place of business in Saskatchewan.

(5) In the case of resident fur dealers south of the line between townships 25 and 26, the license fee shall be \$2.

(6) No travelling agent employed by a licensed fur dealer shall buy furs on behalf of such detiler without having obtained from the minister a permit to do so and the fee to be paid therefor shall be \$10 in the case of an agent employed by a resident fur dealer and \$20 in the case of any agent employed by a nonresident fur dealer.

(7) Application for such permit shall be made by the employer of such agent, who shall return such permit on or before the thirtieth day of June next ensuing.

1916, c.30, s.32; 1917 (sess. 2), c.40, s.12; R.S.S. 1920, c.132, s.35.

Penalty

36 Any trapper, fur buyer, taxidermist or other person failing or neglecting to make out and forward returns as provided in this Act shall forfeit the right to obtain a license for the next ensuing year.

1919–20, c.50, s.7; R.S.S. 1920, c.132, s.36.

Nonresident license fees

37(1) No nonresident shall hunt, trap, take, shoot at, wound or kill any game or fur bearing animal, whether protected by this Act or not, without having first obtained a license therefor.

(2) Every such license shall be signed by the minister and shall be valid only for the then current or next ensuing open season, and shall be subject to the provisions of the game laws in force in Saskatchewan at the time the said license is granted.

(3) The fee to be paid therefor shall be \$25 for a license to trap fur bearing animals, \$25 for a big game license, and for a game bird license \$5 in the case of a person actually domiciled in the Dominion of Canada, and in all other cases \$15.

1916, c.30, s.83; 1917 (sess. 2), c.40, s.13; R.S.S. 1920, c.132, s.37.

License indorsed by holder

38 A license issued under this Act shall be valid only when the signature of the person to whom it is issued is indorsed thereon.

1919–20, c.50, s.9; R.S.S. 1920, c.132, s.38.

Production of license

39 Any person engaged in a business or sport for which a license or permit is required under this Act shall, on request by a game guardian, forthwith produce and show to such guardian his license or permit.

1916, c.30, s.34 (redrawn); R.S.S. 1920, c.132, s.39.

Inspection of furs

40 The holder of a fur dealer's license shall immediately on request, grant any game guardian access to his camp, store room or place of business, for the purpose of inspecting any furs or skins in his possession.

1916, c.30, s.35.a; R.S.S. 1920, c.132, s.40

Export of game

41 The holder of a nonresident big game license shall be entitled to take with him out of the province any big game which has been legally killed by him; and the holder of a nonresident game bird license may take with him personally, when leaving the province, not more than one hundred game birds.

1916, c.30, s.36; R.S.S. 1920, c.132, s.41.

Regulations respecting licenses

42(1) The minister may make regulations governing the issue of licenses under this Act and the appointment of persons to issue the same and their remuneration, either by proportion of the license fee or otherwise.

(2) No license shall be issued to any person under sixteen years of age without a written application from his parent or guardian.

(3) Every holder of a big-game license shall wear, while hunting, a complete outer suit of some white material, such suit to include white cap or tuque.

1916, c.30, s.37 (redrawn); R.S.S. 1920, c.132, s.42.

Hunting accidents

43 Every person who, while hunting or apparently hunting any game, shoots at or wounds any other person whether by accident, mistake or otherwise, under circumstances which would not constitute a crime under the provisions of *The Criminal Code*, shall be guilty of an offence and liable to a fine of not less than \$500 nor more than \$1,000 and in default of payment to imprisonment for a term of not more than six months. Any license which may be held by such person under this Act shall be revoked and cancelled, and no further license shall for a period of ten years after such conviction be issued to him.

1916, c.20, s.38; R.S.S. 1920, c.132, s.43.

Big game license returned

44(1) Every person holding a big game license shall, immediately after the close of the open season for the killing and taking animals mentioned in section 4, return such license to the Department of Agriculture accompanied by an affidavit, showing the total number of animals and the sex of each animal killed or taken by him during the period mentioned in his license.

(2) No person who fails or neglects to return his license within thirty days from the time specified for the return thereof, together with the required affidavit or other particulars, shall (in addition to being liable to the penalty provided in section 57 be disqualified from obtaining a similar license in the next succeeding year.

1916, c.30, s.39; R.S.S. 1920, c.132, s.44.

Complimentary permits

45 Notwithstanding anything herein contained, His Excellency the Governor General of the Dominion of Canada, or the Premier thereof, or the Lieutenant Governor or Premier of any of the provinces of Canada, or other distinguished visitors to Saskatchewan or members of the Saskatchewan Provincial Police or game guardians appointed under the provisions of this Act, may be granted complimentary permission to hunt or shoot within the limits of the province and in accordance with the provisions of this Act, upon application therefor to the minister, who may issue such a permit.

1916, c.30, s.40; 1917 (sess. 2), c.40, s.14; R.S.S. 1920, c.132, s.45.

Big game licensees as guardians

46 Every holder of a big game license shall be a game guardian for the purposes of enforcing this Act during the open season for big game.

1916, c.30, s.41; R.S.S. 1920, c.132, s.46.

Evidence of hunting

47 During the time in which it is lawful to kill any animal or bird as herein provided the carrying of a gun or rifle in a locality where such animal or bird may reasonably be expected to be found shall be *prima facie* evidence of hunting within the meaning of this Act.

1916, c.30, s.42; R.S.S. 1920, c.132, s.47.

Search of nonresident carrying gun

48(1) Any nonresident found carrying a gun in a locality where game may be found shall be subject to search by a game guardian for evidence of violation of this Act.

(2) Any resident, accompanying or aiding a nonresident to hunt or shoot without the necessary license, shall be held equally to have violated the law and shall be liable to like penalties.

1916, c.30, s.43; R.S.S. 1920, c.132, s.48.

Taxidermist's license

49 No person shall do business as a taxidermist without having first procured from the minister a license in that behalf, the fee for which shall be \$5 annually.

1916, c.30, s.44; R.S.S. 1920, c.132, s.49.

Possession by taxidermist

50 No taxidermist shall have in possession at any time game or fur bearing animals or parts thereof for the purpose of preserving, mounting, stuffing or sale without having also a signed statement from the owner or person from whom it was procured to the effect that the said animal or part thereof had been legally secured, and each taxidermist shall keep a duplicate receipt book in which shall be recorded all receipts of such birds or animals or parts thereof and submit a copy of the same to the minister every three months.

1916, c.30, s.45; R.S.S. 1920, c.132, s.50.

CLOSE SEASON**Close season**

51 The Lieutenant Governor in Council may, when satisfactory reason is shown, permit the introduction of foreign game birds and may declare a close season for them during the then current year, or may, on the receipt of a petition from six game guardians, extend the close season for any class of game over the current year within limits.

1916, c.30, s.46; R.S.S. 1920, c.132, s.51.

PROSECUTIONS**Penalty**

52 Every person who acts in contravention of any of the provisions of this Act by which a license or permit is required shall be guilty of an offence and liable, on summary conviction, to a penalty of not less than \$10 nor more than \$100, and the amount of the license or permit fee, and in default of payment to imprisonment for a term not exceeding three months.

1917 (sess. 2), c.40, s.15; R.S.S. 1920, c.132, s.52.

Nonresident

53 Every unlicensed nonresident, who hunts big game contrary to the provisions of this Act, shall be guilty of an offence and liable, on summary conviction, to a penalty of not less than \$50 nor more than \$300, and the amount of the license fee, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.48; R.S.S. 1920, c.132, s.53.

Illegal shipping

54 Every person who ships furs or a live fox, contrary to the provisions of this Act, shall be guilty of an offence and liable, on summary conviction, to a penalty of not less than \$50 nor more than \$300, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.49; R.S.S. 1920, c.132, s.54.

Grouse

55 Every person who acts in contravention of the provisions of clause (e) of section 7, shall be guilty of an offence and liable, on summary conviction, to a fine of not less than \$10 and not more than \$100 for the first bird, and not less than \$5 and not more than \$25 for each additional bird shot at, wounded, killed or trapped, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.50; R.S.S. 1920, c.132, s.55.

Big game

56 Every person who acts in contravention of the provisions of section 4, shall be guilty of an offence and liable, on summary conviction, to a fine of not less than \$50 and not more than \$200, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.51; R.S.S. 1920, c.132, s.56.

Penalty for offences not specifically provided for

57 Every person who violates any of the provisions of this Act for which violation no penalty is herein specifically provided, shall be guilty of an offence and liable, on summary conviction, to a penalty of not less than \$10 and not more than \$200, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.52; R.S.S. 1920, c.132, s.57.

Resisting, game guardian

58 Any person who offers resistance or interferes to a game guardian in the performance of his duties under this Act shall be liable to a penalty of not less than \$25 and not more than \$100, and in default of payment to imprisonment for a term not exceeding six months.

1916, c.30, s.53; R.S.S. 1920, c.132, s.58.

Disposition of fine

59 In the case of any fine, not exceeding \$100, imposed under this Act, one half thereof, and in the case of any fine exceeding \$100, so imposed, \$50 thereof, shall be paid to the complainant on his demand therefor and the balance thereof shall be paid into the consolidated fund of the province; but if the complainant is a salaried game guardian, or a member of the Saskatchewan Provincial Police, or makes no demand therefor at or before the conclusion of the trial, then the whole amount shall be paid into the consolidated fund of the province.

1916, c.30, s.54 (redrawn); R.S.S. 1920, c.132, s.59.

Limitation of prosecution

60 No prosecution for violation of any of the provisions of this Act shall be commenced after twelve months from the date of such violation.

1916, c.30, s.55; 1917 (sess. 2), c.40, s.16; R.S.S. 1920, c.132, s.60.

GAME GUARDIANS

Appointment and duties

61(1) The minister shall appoint and fix the remuneration of:

- (a) a chief game guardian who shall be an officer of the department to direct and attend to the administration of this Act;
- (b) one or more provincial game guardians who shall devote their attention to patrolling such districts or portions of the province as may be allotted to them by the minister for the purpose of assisting to carry out the provisions of this Act.

(2) He may also appoint as unsalaried game guardians such other persons as may be suitably situated and willing to assist in the protection of game and in carrying out the provisions of this Act without remuneration.

(3) All guardians shall have the power of constables to enforce the provisions of this Act.

1916, c.30, s.56; R.S.S. 1920, c.132, s.61.

License agents as commissioners

62 Except where otherwise provided, any oath or affidavit required to be made for any of the purposes of this Act may be sworn before a person appointed to issue licenses under this Act.

1916, c.30, s.57 (redrawn); R.S.S. 1920, c.132, s.62.

Ex officio guardians

63 All members of the Saskatchewan Provincial Police, members in good standing of any game protective association in Saskatchewan, issuers of game licenses and city, town or village constables, shall be *ex officio* game guardians under the provisions of this Act.

1916, c.30, s.58; 1918–19, c.55, s.6; R.S.S. 1920, c.132, s.63.

Seizure of guns, etc.

64 A game guardian, finding any one violating any of the provisions of this Act, may seize any shot gun, rifle, nets, traps, or other implements of shooting or hunting found in his possession and use the same as evidence at the time of trial after the conclusion of which, such shot gun, rifle, nets, traps or other implements of shooting or hunting may at the discretion of the justice of the peace be returned to the owner.

1916, c.30, s.59; R.S.S. 1920, c.132, s.64.

Seizure of game

65(1) Any guardian, who has reasonable grounds for believing that an offence has been committed under this Act, may seize any game, fur or fur bearing animal in respect of which he believes such offence has been committed, and, taking the same before a justice of the peace, lay an information against the person in whose possession the game, fur or fur bearing animal was found; and in case of conviction the game, fur, or fur bearing animal shall be forfeited, and shall thereupon, except as hereinafter provided, become the property of the guardian.

(2) It in the opinion of the justice, such game or fur bearing animal at any one seizure exceeds in value the sum of thirty dollars and is not in a perishable condition, it shall be forfeited and become the property of His Majesty to be sold or otherwise disposed of as the minister directs; and of the proceeds of any such sale the sum of thirty dollars shall be paid to the informing guardian, if not a provincial game guardian or a member of the Saskatchewan Provincial Police and the remainder shall be paid to the Provincial Treasurer and shall form part of the consolidated fund of the province.

1916, c.30, s.60; 1918-19, c.55, s.7; 1919-20, c.50, s.10; R.S.S. 1920, c.132, s.65.

Search

66 During the close season a game guardian, finding a person on other than his own property carrying a gun as if for use, may search the clothing, vehicle or camp of such person.

1916, c.30, s.61; R.S.S. 1920, c.132, s.66.

Search warrant

67(1) If it is proved upon the oath of a game guardian, other than a provincial game guardian, before a justice of the peace, that there is reasonable cause to suspect that any game or fur bearing animal has taken in violation of this Act and is concealed in a dwelling house, store, shop, warehouse, outhouse, garden, yard, croft, vessel, building or other place, the justice may grant a warrant to search such place and if the game or animal is there found to bring the same before him.

Search without warrant

(2) Where a provincial game guardian has reason to suspect that game or a fur bearing animal has been taken in violation of this Act and is concealed as above mentioned, he may without warrant or legal process enter and search the dwelling house, store, shop, warehouse, outhouse, garden, croft, vessel, building, or other place, and if the game or animal is found, he may seize the same and proceed against the person suspected of concealing it, in accordance with the provisions of this Act.

(3) An information under this section may be in form A and a search warrant thereunder may be in form B.

(4) Every search warrant shall be executed by day unless justice shall by the warrant authorise the execution thereby at night.

1916, c.30, s.62; R.S.S. 1920, c.132, s.67.

Powers of guardians

68(1) A game guardian may enter upon or pass over any lands within the discharge of his duty, whether such lands be inclosed by a fence or otherwise, but he shall be liable for any damage which he may cause in so doing.

(2) A provincial game guardian may without warrant arrest any person not known to him, found committing any offence against the provisions of this Act.

1916, c.30, s.63; R.S.S. 1920, c.132, s.68.

GENERAL

Act applies to Indians

69(1) Except as hereinafter provided, and subject to the provisions of *The Indian Act*, chapter 81 of *The Revised Statistics of Canada 1906*, this Act shall apply to all Indians in Saskatchewan whether resident upon a reserve or not.

(2) Every resident treaty Indian may hunt or trap during the open season without a license and shall on request of a game guardian forthwith produce his treaty ticket for identification.

(3) The Lieutenant Governor in Council may from time to time exempt Indians from the restrictions and obligations of this Act.

1916, c.30, s.64; R.S.S. 1920, c.132, s.69.

Act not to apply to curators of museums

70 The provisions of this Act shall not apply to the taking of game by curators of museums under the auspices of the Government of Canada or of Saskatchewan or to their assistants appointed in writing for the purpose.

1916, c.90, s.65; R.S.S. 1920, c.132, s.70.

Game preserves

71(1) Notwithstanding anything in this Act contained those areas of land set forth in schedule B and such other areas as are from time to time determined by the Lieutenant Governor in Council are hereby declared game preserves for the propagation and perpetuation of birds and animals, and shooting, hunting, trapping or carrying of firearms, except as provided in subsection (2) within the said preserves is forbidden.

(2) Within such preserves every constable, guardian or forestry official may carry firearms in the performance of his duties, which duties may under instructions from the minister necessitate the killing or taking of certain animals for the maintenance of proper control.

1916, c.30, s.66; R.S.S. 1920, c.132, s.71.

Travellers and settlers

72 Notwithstanding anything in this Act, a *bona fide* traveller or settler, having occasion to pass through a game preserve along recognised roads or trails, may carry firearms if encased or sealed in such a way as to prevent their use.

1916, c.30, s.67; R.S.S. 1920, c.132, s.72.

Special permits

73 Notwithstanding anything in this Act, the minister may when necessary authorise the capture within the boundaries of a game preserve, of birds or animals for propagation, exhibition or proper control, and may permit the collection of specimens for scientific purposes, and may exempt from protection and permit the destruction of such species as he deems injurious to beneficial wild life or to domestic stock.

1916, c.30, s.68; R.S.S. 1920, c.132, s.73.

SCHEDULE A

FORM A

(Section 67(3))

INFORMATION TO OBTAIN A SEARCH WARRANT

Canada:

Province of Saskatchewan.

The information of *A. B.*, of _____ in the said province, a guardian appointed under and by virtue of *The Game Act*, taken this _____ day of _____ 19____, before the undersigned, one of His Majesty's justices of the peace in and for the said Province of Saskatchewan, who says that he has just and reasonable cause to suspect and does suspect that (*describe things to be searched for*) has (*or have*) been taken in violation of *The Game Act* and is (*or are*) concealed in the (*dwelling house, etc.*) of *C. D.* of _____ in the said Province of Saskatchewan (here add the cause of suspicion):

Wherefore he prays that a search warrant may be granted to him to search the (*dwelling house, etc.*) of the said *C. D.* as aforesaid for the said (*describe things to be searched for*)

Sworn (*or affirmed*) on the day and year first above mentioned at _____ in the said province before me,

E. F.,
*A Justice of the Peace in and for
 the Province of Saskatchewan.*

FORM B

(Section 67 (3))

FORM OF SEARCH WARRANT

Canada:
Province of Saskatchewan.

To all or any of the guardians under and by virtue of *The Game Act*.

Whereas it appears on the oath of *A. B.*, of _____ that there is reason to suspect that (*describe things to be searched for*) have been taken in violation of *The Game Act* and are concealed in the (*dwelling house, etc.*) of *C. D.*, of _____, in the said Province of Saskatchewan.

This is, therefore, to authorise and require you to enter between the hours of (*as the justice shall direct*) into the said premises and to search for the said things and to bring the same before me or some other justice of the peace in and for the said Province of Saskatchewan.

Given under my hand and seal at _____ in the said province this _____ day of _____ 19____.

[SEAL]

E. F.,
*A Justice of the Peace in and for
the Province of Saskatchewan.*

 SCHEDULE B

(Section 71)

MOOSE MOUNTAIN GAME PRESERVE

Commencing at the south-east corner of section 11 township 10 range 2 west of the second meridian; thence northerly and along the easterly boundary of sections 11, 14 and 23; thence westerly along the northerly boundary of section 23; thence northerly along the easterly boundary of section 27; thence westerly along the northerly boundary of sections 27, 28 and 29; thence northerly along the easterly boundary of section 31 to its intersection with the northerly boundary of said township 10; thence westerly and along the northerly boundary of said township 10 to its intersection with the easterly boundary of section 1 township 11 range 3 west of the second meridian; thence northerly along the easterly boundary of section 1; thence westerly along the northerly boundary of said section 1; thence northerly along the easterly boundary of section 11; thence westerly along the northerly boundary of sections 11, 10, 9 and the north-east quarter of section 8; thence southerly along the westerly boundary of the north-east quarter of section 8; thence westerly along the northerly boundary of the south-west quarter of said section 8 and along the northerly boundary of the south half of section 7 to its intersection with the easterly boundary of section 12 in township 11 range 4 west of the second meridian; thence southerly and along the easterly boundary of said section 12; thence westerly along the southerly boundary of the south-east quarter of said section 12; thence northerly along the easterly boundary of the west half of said section 12;

thence westerly along the northerly boundary of the north-west quarter of section 12 and sections 11, 10, 9, 8 and 7 to its intersection with the easterly boundary of township 11 range 5 west of the second meridian; thence southerly along the easterly boundary of said township 11 to its intersection with the northerly boundary of section 36 in township 10 range 5 west of the second meridian; thence westerly along the northerly boundary of said section 36; thence southerly along the easterly boundary of sections 35 and 26 in said township 10 range 5 west of the second meridian; thence westerly along the northerly boundary of sections 23, 22 and 21 to its intersection with the easterly boundary of Pheasants' Rump Indian Reserve No. 68; thence southerly along the easterly boundaries of Indian Reserves Nos. 68 and 69 to its intersection with the northerly boundary of the south half of section 28 township 9 range 5 west of the second meridian; thence easterly and along the northerly boundary of the south half of section 28 and along the northerly boundary of the south-west quarter of section 27; thence southerly and along the easterly boundary of the south-west quarter of section 27; thence easterly along the northerly boundary of section 22; thence southerly along easterly boundary of the north-east quarter of section 22; thence easterly along the southerly boundary of the north-east quarter of section 23; thence southerly along the easterly boundary of the south-west quarter of section 23; thence easterly along the northerly boundary of the north-east quarter of section 14 and along the northerly boundary of section 13 in township 9 range 5 west of the second meridian and also easterly along the northerly boundary of sections 18, 17 and 16 in township 9 range 4 west of the second meridian; thence northerly along the easterly boundary of section 21; thence easterly along the northerly boundary of sections 22, 23 and 24; thence southerly along the easterly boundary of section 24; thence easterly along the northerly boundary of sections 18, 17, 16 and 15 to its intersection with the westerly boundary of White Bear Indian Reserve No. 70; thence northerly, easterly and southerly and following along the westerly, northerly and easterly boundaries of said Indian Reserve No. 70 to its intersection with the southerly boundary of section 11 in township 10 range 2 west of the second meridian; thence easterly along the southerly boundary of section 11 to the place of commencement.

CYPRESS HILLS GAME PRESERVE No. 1.

Commencing at the north-east corner of section 24 in township 7 range 29 west of the third meridian; thence northerly and following along the easterly boundary of range 29 to the north-east corner of section 24 in township 8; thence westerly and following along the northerly boundary of sections 24, 23, 22, 21, 20 and 19 in range 29, also along the northerly boundary of sections 24, 23, 22 and 21 in township 8 range 30 to its intersection with the westerly boundary of the province of Saskatchewan; thence southerly and following along the said westerly boundary thereof to its intersection with the northerly boundary of section 21 in township 7; thence easterly and following along the northerly boundary of sections 21, 22, 23 and 24 in township 7 range 30 and also along the northerly boundary of sections 19, 20, 21, 22, 23 and 24, township 7 range 29 west of the third meridian to the place of commencement.

CYPRESS HILLS GAME PRESERVE No. 2.

Commencing at the north-east corner of section 11 in township 8 range 26 west of the third meridian; thence northerly and following along the easterly boundary of sections 14, 23 and 26 in said township 8; thence westerly and following along the northerly boundary of sections 26, 27, 28, 29 and 30 in said township 8, also along the northerly boundary of sections 25 and 26 in township 8 range 27 west of the third meridian to its intersection with the easterly boundary of section 27; thence southerly along the easterly boundary of sections 27, 22 and 15 in said township 8 range 27 to the north east corner of section 10; thence easterly and following along the northerly boundary of sections 11 and 12 in township 8 range 27 and also along the northerly boundary of sections 7, 8, 9, 10 and 11 in township 8 range 26 to the place of commencement.

BEAVER HILLS GAME PRESERVE

Commencing at the south-east corner of township 26 range 9 west of the second meridian; thence northerly and follow the easterly boundary of said township 26 to its intersection with the northerly boundary thereof; thence westerly along the northerly boundary thereof to its intersection with the easterly boundary of section 1 in township 27 range 10 west of the second meridian; thence northerly and following along the easterly boundary of said section 1 to the northerly boundary thereof; thence westerly along the northerly boundary thereof to its intersection with the easterly boundary of section 11; thence northerly and following along the easterly boundary of section 11 to the northerly boundary thereof; thence westerly and following along the northerly boundary thereof to its intersection with the easterly boundary of section 15; thence northerly and following along the easterly boundary of sections 15, 22, 27 and 34 to the northerly boundary of township 27 in said range 10; thence westerly and following along the northerly boundary of said township 27 to its intersection with the westerly boundary of range 10; thence southerly and following along the westerly boundary of range 10 west of the second meridian to its intersection with the southerly boundary of township 26; thence easterly and following along the southerly boundary of township 26 to the place of commencement.

PORCUPINE GAME PRESERVE

Commencing at the intersection of the southerly boundary of township 37 with the easterly boundary of the Province of Saskatchewan; thence northerly and following along the said easterly boundary of the Province of Saskatchewan to its intersection with the northerly boundary of township 43; thence westerly and following along the northerly boundary of township 43 to its intersection with the second meridian in the Province of Saskatchewan; thence southerly along said second meridian to its intersection with the southerly boundary of township 37; thence easterly along said southerly boundary of township 37 to the place of commencement.

DUCK MOUNTAIN GAME PRESERVE

Commencing at the intersection of the southerly boundary of township 30 with the easterly boundary of the Province of Saskatchewan; thence northerly and following along the said easterly boundary of the Province of Saskatchewan to its intersection with the northerly boundary of section 24 in township 32 range 30 west of the principal meridian; thence westerly and following the northerly boundary of sections 24, 23, 22, 21, 20 and 19 in township 32 range 30 west of the principal meridian to its intersection with the easterly boundary of township 32 in range 31 west of the principal meridian; thence southerly and following along the easterly boundary of townships 32, 31 and 30 in range 31 west of the principal meridian to its intersection with the southerly boundary of township 30; thence easterly and following along the said southerly boundary of township 30 to the place of commencement.

PASQUIA GAME PRESERVE

Commencing at the intersection of the southerly boundary of township 47 in range 3 west of the second meridian with the westerly limit of the land taken for right of way of the Canadian Northern Railway; thence north-easterly and following along the westerly boundary of said right of way to its intersection with the easterly boundary of the Province of Saskatchewan in township 51; thence northerly and following along the said easterly boundary of the Province of Saskatchewan to its intersection with the right bank of the Carrot river in township 55; thence south-westerly and following along the said right bank of the Carrot River to its intersection with the easterly boundary of township 50 in range 10 west of the second meridian; thence southerly and following along the easterly boundary of townships 50, 49, 48 and 47 in range 10 to its intersection with the southerly boundary of township 47; thence easterly and following along the said southerly boundary of township 47 to the place of commencement.

FORT A LA CORNE GAME PRESERVE

Commencing at the intersection of the left bank of the Saskatchewan river with the easterly boundary of township 50 in range 16 west of the second meridian; thence northerly and following along the easterly boundary of townships 51 and 50 in said range 16 to its intersection with the right bank of the White Fox river thence westerly and following along the said right bank of White Fox river to its intersection with the easterly boundary of section 6 in township 51 range 21 west of the second meridian; thence southerly and following along the easterly boundary of section 6 to its intersection with the correction line north of township 50; thence westerly and following along the southerly boundary of said correction line to its intersection with the easterly boundary of township 50 in range 22 west of the second meridian; thence southerly and following along the easterly boundary of townships 50 and 49 in said range 22 to its intersection with the left bank of the Saskatchewan river; thence easterly and following along the said left bank of the Saskatchewan river to the place of commencement.

THE PINES GAME PRESERVE

Commencing at the intersection of the left bank of the South Saskatchewan river with the third meridian in township 45; thence northerly along the third meridian to the northerly boundary of said township 45; thence westerly along the northerly boundary thereof to the north-west corner of the north-east quarter of section 34 in said township 45 range 1 west of the third meridian; thence southerly along the westerly boundary of the north-west quarter of said section 34; thence westerly along the northerly boundary of the south-west quarter of said section 34; thence northerly along the easterly boundary of section 33; thence westerly along the northerly boundary of said section 33 in township 45 range 1 west of the third meridian; thence northerly along the easterly boundary of section 5 in township 46 range 1 west of the third meridian; thence easterly along the northerly boundary of section 4; thence northerly along the easterly boundary of section 9; thence westerly along the northerly boundary of said section 9; thence northerly along the easterly boundary of the south-east quarter of section 17; thence easterly along the northerly boundary of the south-west quarter of section 16; thence northerly along the easterly boundary of the north-west quarter of section 16; thence easterly along the northerly boundary of the northeast quarter of section 16 and along the northerly boundary of the west half of section 15; thence northerly along the easterly boundary of the west half of section 22; thence easterly along the northerly boundary of the north-east quarter of section 22; thence northerly along the easterly boundary of sections 27 and 34; thence westerly along the northerly boundary of said section 34 in township 46 range 1 west of the third meridian; thence northerly along the easterly boundary of sections 4 and 9 in township 47 range 1 west of the third meridian; thence westerly along the northerly boundary of section 9; thence northerly along the easterly boundary of the south-east quarter of section 17; thence easterly along the northerly boundary of the south half of section 16 and the south-west quarter of section 15; thence northerly along the easterly boundary of the north-west quarter of section 15 and the south-west quarter of section 22; thence easterly along the northerly boundary of the southeast quarter of section 22; thence northerly along the easterly boundary of the north-east quarter of section 22 and sections 27 and 34; thence westerly along the northerly boundary of sections 34, 33, 32- and 31 in township 47 range 1 west of the third meridian; thence southerly along the easterly boundary of the south half of section 24 in township 48 range 2 west of the second meridian; thence westerly along the southerly boundary of said section 24; thence northerly along the easterly boundary of the south-east quarter of section 23; thence westerly along the northerly boundary of the south -halves of sections 23, 22 and 21 to its intersection with the right bank of the North Saskatchewan river; thence southerly along the said right bank to its intersection with the northerly boundary of the south half of section 4 township 47 range, 3 west of the third meridian; thence easterly along the northerly boundary of the south half of section 4 and the southwest quarter of section 3; thence southerly along the easterly boundary of the south-west quarter of section 3 to the northerly boundary of section 34 in township 46 range 3 west of the third meridian; thence easterly along the northerly boundary of section 34 and 35 to its intersection with the easterly boundary of the west half of section 2 in township 47 range 3 west of the third meridian; thence northerly along the said easterly boundary of the west half of section 2; thence easterly along the northerly boundary of the east half of section 2 and section 1; thence southerly along the easterly boundary of said section 1 to its intersection with the northerly boundary of sections 34 and 35 to its intersection with the easterly correction line to the easterly boundary of township 46 in range 3 west of the third meridian;

thence southerly along the said easterly boundary of township 46 in range 3 to the north-east corner of section 1 in township 46 range 2 west of the third meridian; thence easterly along the northerly boundary of sections 6 and 5 township 46 range 2; thence southerly along the easterly boundary of said section 5; thence easterly along the northerly boundary of sections 33 and 34 township 45 range 2; thence southerly along the easterly boundary of sections 34 and 27; thence easterly along the northerly boundary of sections 23 and 24; thence southerly along the easterly boundary of section 24 to the north-east corner of township 44 range 2; thence easterly along the northerly boundary of sections 31, 32 and 33 township 44 range 1; thence southerly along the easterly boundary of section 33; thence easterly along the northerly boundary of section 27 to its intersection with the left bank of the South Saskatchewan river; thence northerly and along the left bank of the said South Saskatchewan river to the place of commencement.

BIG RIVER GAME PRESERVE

Commencing at the south-east corner of township 56 range 8 west of the third meridian; thence northerly and following along the easterly boundary of said township to its intersection with the westerly bank of Cowan lake; thence northwesterly and following along the westerly bank of Cowan lake to its intersection with the northerly boundary of township 58 range 9 west of the third meridian; thence westerly and following along the northerly boundary of township 58 in ranges 9, 10, 11 and 12 to the easterly boundary, of the trail known as the Green Lake to Carlton trail: thence southerly and following along the easterly boundary of said trail to its intersection with the southerly boundary of township 56; thence easterly and following along the southerly boundary of township 56 in ranges 11, 10, 9 and 8 to the place of commencement.

WASCANA GAME PRESERVE

Comprising all the land and lands covered by water lying within twenty (20) chains of either bank of Wascana Lake and creek between the westerly boundary of the south-west quarter of section 10 in township 17 range 19 west of the second meridian and the easterly boundary of the south-east quarter of section 28 in township 17 range 20 west of the second meridian.

THE ISLE OF BAYS GAME PRESERVE

Comprising what is known as the Isle of Bays in Lake Johnson being fractional sections 28, 29 and 33 in township 13 range 29 west of the second meridian, together with the adjacent waters and islands which lie within a radius of two (2) miles of the shore line of the said Isle of Bays.

NORTH AND SOUTH SASKATCHEWAN RIVERS GAME PRESERVE

Comprising all the land and lands covered by water lying between the right and left banks of the South Saskatchewan river between the westerly boundary of the Province of Saskatchewan and the easterly boundary of township 49 range 22 west of the second meridian and in addition all land lying within two hundred (200) yards of either bank of the said river between the above described limits, also all the land and lands covered by water lying between the right and left banks of the North Saskatchewan river between the westerly boundary of the Province of Saskatchewan and the easterly boundary of township 49 range 22 west of the second meridian, and in addition all land lying within two hundred (200) yards of either bank of the said river between the above described limits.

FOR HISTORICAL REFERENCE ONLY